

# **Champions High School Soccer League**

**Frederick County Division of Parks and Recreation**

## **Field of Play:**

- Full Field

## **Field Markings:**

- Each park field may be different, but all fields are appropriately sized for half field U18 play.

## **Goals:**

- Goal is 8 x 24 feet.

## **Ball:**

- Must be a size five for game play.

## **Player Attire:**

- All players must wear shin guards; Cleats are recommended. Team jerseys, shorts, and socks will be provided prior to the first game.

## **Number of Players:**

- 11v11

## **Referee:**

- This league will be using contracted officials.

## **Penalties:**

- Officials will be using red/yellow cards. If a player receives a red card, the player will need to leave the game, and they will need to miss the next game. Same with coaches or league spectators if they receive a card. The league director will decide on the league disciplinary action for any following weeks based on severity. A yellow card will result in a warning, but a second yellow card in the same match will result in a red card.

## **Slide Tackles:**



- Slide tackling an opponent is not allowed and will be an automatic red card. A *sliding tackle* is to be defined as an intentional sliding play with an opposing player within playing distance. Players are allowed to slide to play the ball in all other situations as long as it's not within playing distance of another player.

## **Offside:**

- Offsides will be called at the referee's discretion.

## **Duration of the Match:**

- Games will begin at their scheduled time. There will be 25-minute halves, with running clock for both. The half-time break shall be approximately 5 minutes. Once the game is completed, all players and coaches must leave the field immediately to allow for next scheduled game.

## **Throw-Ins:**

- Any ball traveling out of bounds on either sideline will result in a **throw-in**

## **Goal Scored:**

- To start each half, and after goals, the ball will be brought back to midfield for a kickoff by the appropriate team.

## **Corner/Goal Kicks:**

- Any ball traveling behind the goal will result in either a goal kick (if last played by an offensive player) or a corner kick (if last played by a defensive player). The distance the defending players must be away from the ball until it is kicked is the same as the radius of the center circle.

## **Roster Size:**

- Recommended minimum – 11 players / maximum – 24 players
- All players on the field must be registered and on the roster. Any violators of this will be reprimanded by the FCPR committee.

## **Forfeits:**

- Teams must have a minimum of 9 rostered players to begin, continue, and conclude a match. That team can play down 2 players if only 9 are present. The official will allow a five-minute grace period for at least 9 players to arrive before calling the game a forfeit. The resulting score will be registered as a 3-0 result in the case of a forfeit. The grace



period does not count towards the 25-minute half. For regular season, teams can borrow other rostered players to still have the game for playing time experience, but the game will still result in a forfeit. In playoffs, if there is a forfeit, there will be no game played.

## **Playing Time:**

- Unlimited substitutions, which may occur on the fly. A minimum of at least 50% playing time is required.

## **Injuries/Medical Equipment:**

- League director must be notified beforehand if a player plans to play with a cast on. Casts must be bubble wrapped and approved by a referee before games. Casts must be bubble wrapped for participation in any practices as well as games and approved by the coach. A player cannot participate at games or practices while wearing an orthopedic boot until the boot has been removed to limit the chance of re-injury or possible injury to others.

## **Scores/Standings:**

- Scores and standings will need to be reported to the league director.

## **Sportsmanship:**

- Unsportsmanlike conduct from coaches, players, or spectators will not be tolerated, and should be immediately reported to the league director. Violators could face suspension from Frederick County Parks and Recreation programs.

## **Playoff:**

- If there is a tie at the end of regulation during a playoff game, teams will move straight to penalty kicks to determine the winner. (Best of five kicks).

**\*The League Director reserves the right to make final determination on any rules or interpretations that may arise throughout the season\***

